

Reinventing the Practices of Distance Information Systems Development: CGI and the Hubble Project - Part A



Thecasesolutions.com

Reinventing the Practices of Distance Information Systems Development: CGI and the Hubble Project - Part A



Thecasesolutions.com



It alarms if you are too close to an object

RISK
Thecasesolutions.com
So people might think "people can track and see where I am" - well there are no worries! my "well security is not at stake with this innovation. The cars do the processing manually and because of this know one can hack the camera or track you."

Located in the back

PRO
Thecasesolutions.com
A big pro is that it helps inexperienced drivers with only a permit can practice parallel parking, and backing up.

Thecasesolutions.com
Robert, John, "What you need to know About Backup Camera" May 2010, "wonder.com/articles/backup-camera-102895096"

CON
Thecasesolutions.com
But the cons of this tech is going to affect drivers in some way such as creating a false sense of security and does not prevent front over which is when a vehicle runs over something or someone such as a small child



Are available in these companies modals

PRO

Thecasesolutions.com

A big pro is that it helps inexperienced drivers with only a permit can practice parallel parking, and backing up.

CON

Thecasesolutions.com

But the cons of this tech is going to affect drivers in some way such as creating a false sense of security and does not prevent front over which is when a vehicle runs over something or someone such as a small child

RISK

Thecasesolutions.com

So people might think "people can track and see where I am," well there are no worries about such thing as that. your safety and security is not at stake with this innovation. the care does the processing manually and because of this know one can hack the camera or tack you.

Google Search, Google, www.google.com/search?safe=strict&rlz=1CIGGRV_enUS776US776&ei=lcZXWsj-A-jNjwSIOZGYCQ&q=what%2Bis%2Bthe%2Bpurpose%2Bof%2Ba%2Bbackup%2Bcamera&oq=what%2Bis%2Bthe%2Bpurbackup%2Bcamera%2B&gs_l=psy-ab.1.0.0i7i30kl.3368.15653.0.18300.17.17.0.0.0.0.102.1369.16jl.17.0....0...1.1.64.psy-ab..0.17.1364...0j0il3klj0i8i30klj0il3i30klj0i8i3i30kl.0.04ZJnbuFQ3w

Google Search, Google, www.google.com/search?safe=strict&rlz=1CIGGRV_enUS776US776&ei=DMdXWvaxMJfijwSvuPKABW&q=2016%2Bbackup%2Bcamera%2Blaw&oq=when%2Bwas%2Bthe%2Bbackup%2Bcamera%2Binvented&gs_l=psy-ab.1.1.0i71kl14.0.0.0.25820.0.0.0.0.0.0.0.0.0....0...1..64.psy-ab..0.0.0....0.znt8b6FUaPD

"Backup Camera: Do Backup Cameras Reduce Accidents?"
Compare Car Insurance Quotes, 21 June 2017,
www.compare.com/auto-insurance/guides/backup-camera.

Thecasesolutions.com

flexfleet.atavist.com/pros-and-cons-to-your-backup-camera-.

Halpert, Julie. "What You Need to Know About Backup Cameras | News from Cars.com." Cars.com, 16 May 2016, www.cars.com/articles/what-you-need-to-know-about-backup-cameras-1420684557144/.

Reason:

I created this program to help with the reaction time and process of elimination skills.

My program was a game where you had to try and find a certain object which in my case was a Bigfoot. this help you learn tracking skills and as well as reaction time and how long it takes your brain to process what is happening.

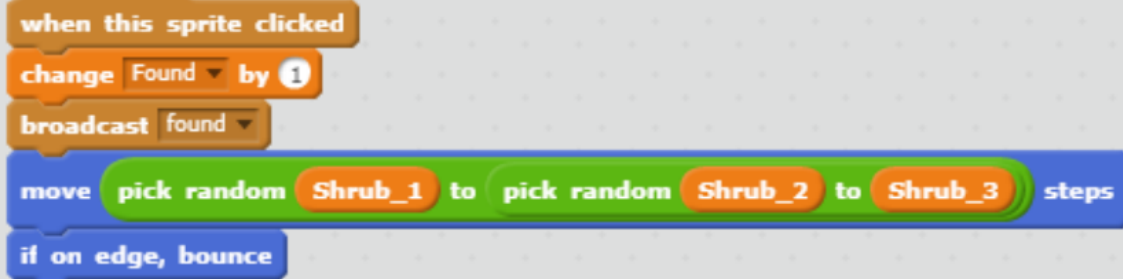
Thecasesolutions.com



```
when this sprite clicked
change Found by 1
broadcast found
move pick random Shrub_1 to pick
if on edge, bounce
```

Thecasesolut

This is one of the
of code that ma
possible. this is the
the Bigfoot chara
tells if the range o
can move along th

A screenshot of Scratch code blocks. The first block is 'when this sprite clicked'. The second block is 'change Found by 1'. The third block is 'broadcast found'. The fourth block is 'move pick random Shrub_1 to pick random Shrub_2 to Shrub_3 steps'. The fifth block is 'if on edge, bounce'.

```
when this sprite clicked
change Found by 1
broadcast found
move pick random Shrub_1 to pick random Shrub_2 to Shrub_3 steps
if on edge, bounce
```

Thecasesolutions.com

This is one of the main pieces of code that made this all possible. this is the code form the Bigfoot character which tells it the range of where it can move along the x-axis.