### Research on Problem Solving

"If students cannot correctly categorize a problem, they will not be able to retrieve pertinent information from long-term memory for use in solving 2. it." (Bunce et al., 1991)

uptic Modern Solving
This study explores the changes in
electroencepholographic (EEG) activity associated with the
performance of solving an optics maze problem. College
students (N = 37) were instructed to construct three

solutions to the optical maze in a Web-based learning

nvironment, which required some knowledge of physics.

Periodic Review Inventory Systems: Practice Problem Thecasesolutions.com

3. "During construction of a problem representation, certain features of the problem may activate knowledge in memory. A schema for that particular type of problem may then be activated." (Gick, 1986)



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- Wew the end first
   the distance between the current and goal state is decreas
  2, Working forward
   solve the problem from the beginning
  3, Working backward
   start at the end and tries to wark back
  4, Generate and test
   attemative courses of action are generated
   not in a systematic way
   see which course of action Will wark



### Isomorphic problems

### Insight Problems

### Insight is a distinctive and sometimes seemingly sudden understanding of a problem or of a strategy that aids in solving the problem.

### III structured problems and the role of insight

- Ill structured problems are situations in which the existing state and the desired state are unclear, and hence, methods of reaching the desired state cornot be found
   Obmain knowledge and justification skills are essential for solving these problems.

Early Gestalists views

Gestalt psychologist Max Werthelmer (1945-1959) wrote about productive thinking, which involves insights that go beyond the limits of existing associations.

Gestalt psychologists believe that insight problems require problem solvers to perceithe problem as a complete whale.



### ₽₽₽ Algorithm

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### Research from article

Gestalt psychology is based on the observation that we aften experience things which are not part of our simple sensations.

The original observation was done by Max werthelmer

f we see what is not there then what is it that we are

Gestalt psychologist believed that productive thinking is different from reproductive thinking in a way that it is based on existing associations involving what is already known.



## Types Of Problems

- Problems can be categorized according to whether they have clear paths to a solution
- Well structured problems or well defined problems have clear solution paths to solutions
- Three structured problems or ill defined problems lack clear paths to solutions
- These categories are useful in understanding how people solve problems in the real world.
- These two categories may represent a continuum of clarity in problem solving



# Well structured problems

- There is a clear pathway to the solution
- problems that require a specific set of rules to solve.
- What if your best friend asks you to bake a cake for her birthday!
  - do not know how to bake a cake
  - you can look for a recipe and follow the instructions and accomplish your goal!



# 3 types of errors

- According to Simon and Reed 1976 and Thomas 1974 people make 3 types of errors
- Inadvertently moving back
- revert to a state that is further from the end goal
- Making illegal moves
- they make a move that is not permitted
- not realizing the nature of the next legal move
- do not know what to do next, given the current stage of problem



# The cognitive approach to problem solving

Problem space theory

- Solve problems by searching the problem space
- Problem space consists of the initial state, the goal state and all possible states in between



is a step-by-step procedure that will always produce a correct solution

Example: - mathematical formula

- these are good for the computers, readily calculate all possible operations in the given space



### **Heuristics**

- Newell and Simon observed that humans must use mental shortcuts for solving problems
- A heuristic may or may not lead to a correct solution
- 4 heuristics may be used in problem solving

- view the end first
- the distance between the current and goal state is decreased
- 2, Working forward
  - -solve the problem from the beginning
- 3, Working backward
  - -start at the end and tries to work back
- 4, Generate and test
  - -alternative courses of action are generated
  - -not in a systematic way
  - see which course of action will work