Hello my name is Manabu Sparks and I am here to discuss the issue about deciding if the new game "seismic smash-up" would be digital or analog. But to do that I think you must first fully know what the difference between analog and digital technologies and signals.
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Analog TV

Thecasesolutions.com

Analog tv is an example of analog technology because its system picks up analog waves which is most continuous data.
Record player

Thecasesolutions.com

A record player is a good example of analog technology because the recorder makes sound based on how the record is shaped and how lines move the needle.
Analog clock

Thecasesolutions.com

A analog clock is a good example of analog technology because the clock is constantly moveing and analog technology is always constantly changeing.
Digital TV

Digital TV is an example of digital technology because it being sent pulses of information every few minutes.

Thecasesolutions.com
MP3 players

The MP3 is a good example of digital technology because it is sent a pulse of information when downloading music.

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